



# MAKING MUSIC

PES 1000 – PHYSICS IN EVERYDAY LIFE

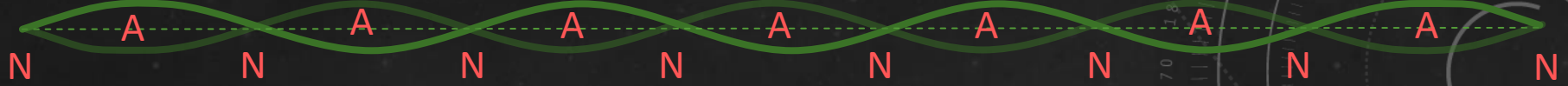
# THE PITCH FROM A VIBRATING STRING



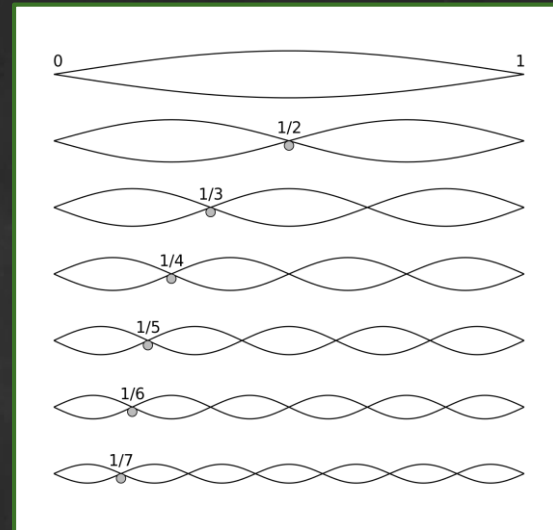
- Creating a standing wave in a string:
  - **Energy** can be added to the string by strumming, bowing, striking, etc.
  - Waves of many frequencies (and wavelengths) are created, but the only ones that ‘survive’ are the ones with **wavelengths** that ‘fit’ the length of the string in **exact integers**.
- Our ear and brain interpret sound wave **frequency** as a **pitch**.
  - Higher frequency means higher pitch, and vice versa.
  - Recall that in a string,  $v = \sqrt{T/\mu}$  and  $v = f * \lambda$ , so  $f = \frac{1}{\lambda} * \sqrt{\frac{T}{\mu}}$
- So how can we modify the string to get the pitch that we want?
  - $\lambda$  is related to the string length: A **longer string** makes a **lower frequency**.
  - Frets serve to **shorten** the vibrating portions of the string, **raising the frequency**.
  - Tuning a stringed instrument: Increasing the **tension** makes the **frequency go up**.
  - Mass of the string: A more **massive string** has a larger density,  $\mu$ , which **lowers the frequency**.



# STRING



- In a vibrating string, the ends must be nodes, and nodes must be separated by an anti-node. The simplest possible standing wave is then Node/Anti-node/Node.
  - The frequency of this wave is called the **fundamental frequency ( $f_0$ )**, or the **first harmonic**.
  - The simplest standing wave contains just **one 'loop'**, like a jump rope.
  - Each 'loop' represents **one half of the wavelength** of the wave. The length of the string is therefore half of the wavelength of the wave.
- The **second harmonic (1<sup>st</sup> overtone)** has **two 'loops'**.
  - **Its wavelength is thus the length of the string.** Its frequency is **twice the fundamental frequency**.
- In general, the  **$n^{\text{th}}$  harmonic** has  **$n$  loops**, and its frequency is  **$n \times (\text{fundamental frequency})$** .

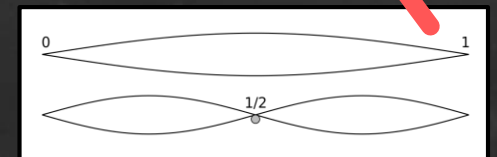


- 1<sup>st</sup> Harmonic, (fundamental)
- 2<sup>nd</sup> Harmonic, (1<sup>st</sup> overtone)
- 3<sup>rd</sup> Harmonic, (2<sup>nd</sup> overtone)
- 4<sup>th</sup> Harmonic, (3<sup>rd</sup> overtone)
- 5<sup>th</sup> Harmonic, (4<sup>th</sup> overtone)
- 6<sup>th</sup> Harmonic, (5<sup>th</sup> overtone)
- 7<sup>th</sup> Harmonic, (6<sup>th</sup> overtone)

# STRINGED INSTRUMENTS

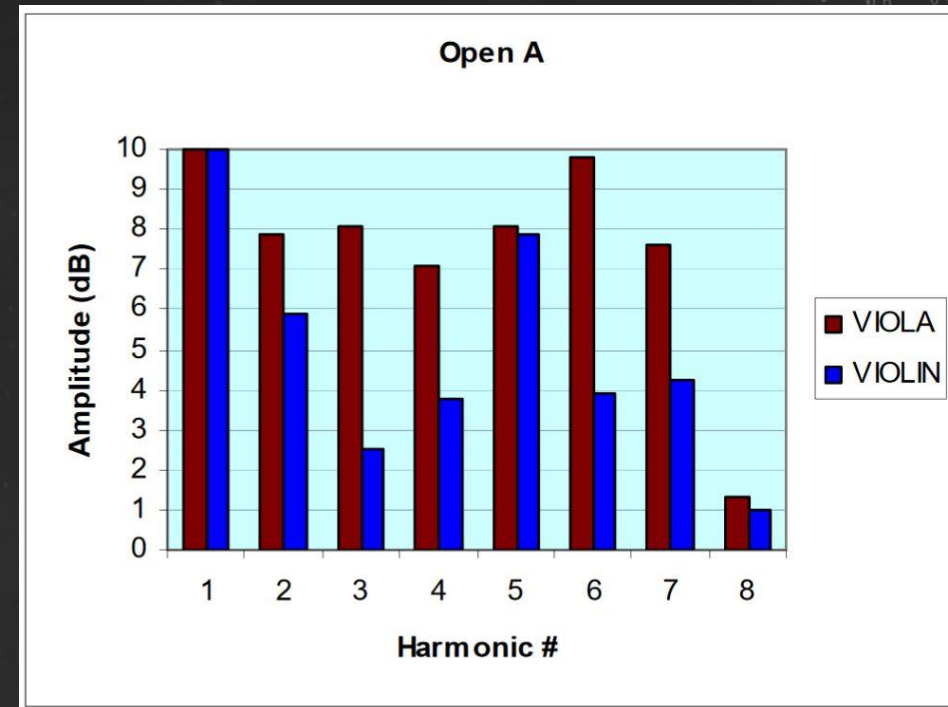
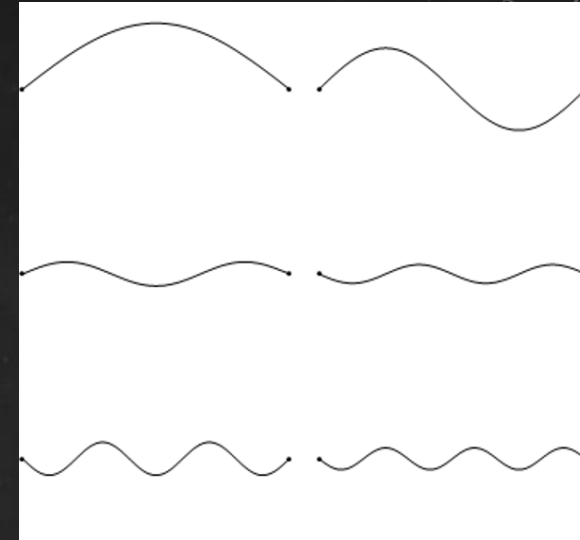
- Here is a table of frequencies of some musical notes.
- The ratio of frequencies for some pairs is very nearly the **ratio of two small integers**, like 3/2 or 4/3.
- These note pairs sound pleasant to our ears because of the similarity of their wave forms.
  - These form the **intervals** familiar in music, especially the **perfect fifth**, present in the music of almost all cultures.
  - Notably, a string with **half the length** of another will produce **double the frequency** of the other, which is **one octave**.
  - Ratios close to 1/1 (like 9/8) sound more dissonant.
- **Fingering** may be used to **shorten** the vibrating part of a string and **increase its frequency**.
- Vibrato (slightly modulating the frequency about a target frequency) can be used to cause two instruments playing similar frequencies to become consonant.

Note	Frequency (Hz)	Ratio (Just Temperament)	Interval
A	440	1/1	
B flat	466		
B	494	9/8	Second
C	523		Minor third
C sharp	554	5/4	Major third
D	587	4/3	Perfect fourth
D sharp	622		
E	659	3/2	Perfect fifth
F	698		
F sharp	740	5/3	
G	784		
A flat	831	15/8	Major seventh
A	880	2/1	Octave



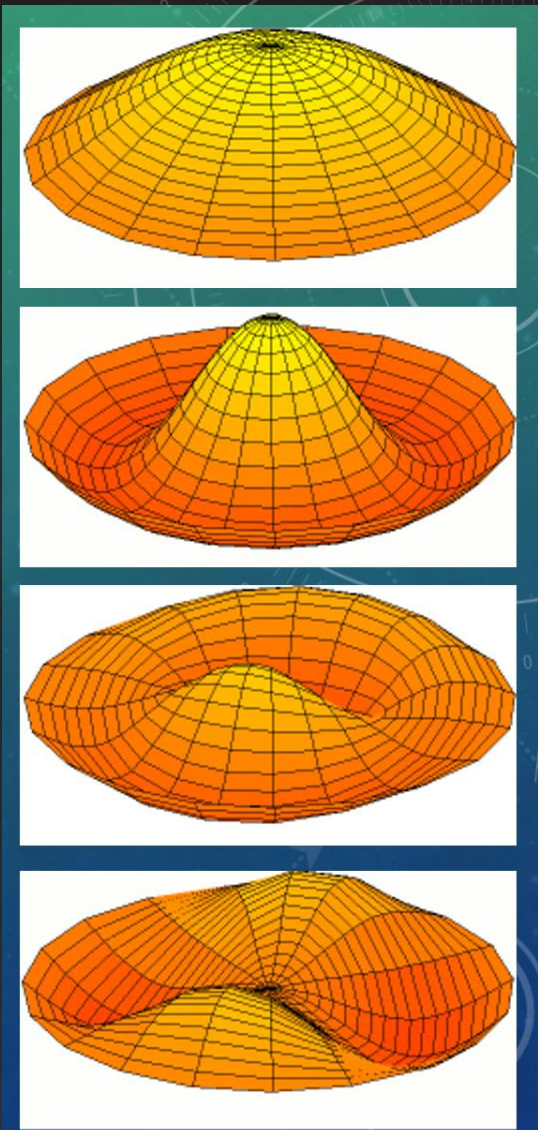
# THE 'VOICE' OF AN INSTRUMENT

- All the **harmonics** that can resonate on a stringed instrument will be present in different intensities.
- The mix of these intensities is what give the instrument its '**voice**', or particular sound when played.
- Here is a harmonic breakdown of two instruments: a violin and a viola.
- In a piano, some strings, when struck, will cause **sympathetic vibrations** in other strings which have similar harmonics to the original string.



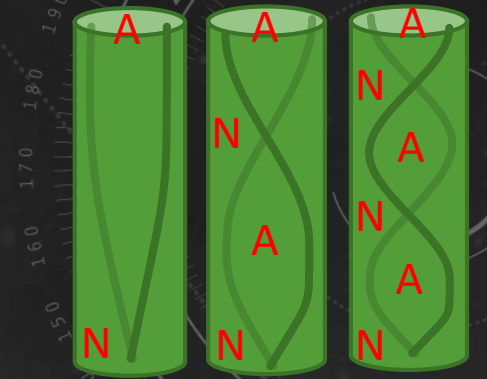
# DRUMS AND OTHER MEMBRANES

- A **vibrating drum head** has a two-dimensional version of the same harmonics as a string.
- All of these harmonics can be affecting the drum membrane at the same time.
- In most cases, the vibrations don't produce pure tones like a string or tuning fork would, but do have a **characteristic pitch** range.
- **Tympani** (or kettle drums) have membranes with **adjustable tension**, which allows its pitch range to be adjusted while being played.
- Our **eardrums** react to sound waves by vibrating in these membrane harmonic patterns.
  - Another name for the eardrum is the *tympanic membrane*.



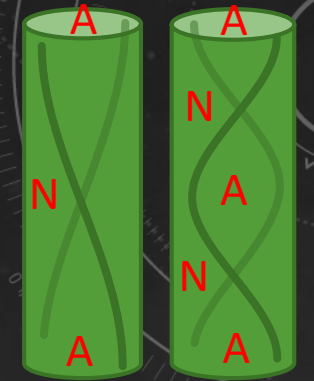
# PIPE INSTRUMENTS

- A pipe-like instrument works by having **sound (pressure) waves within the tube**.
- In a tube, **nodes** form at **closed ends**, and **anti-nodes** form at **open ends**.
- Wind is blown across the top of a tube or across reeds in the mouth of a pipe.
  - This sets up vibrations which fill the tube.
  - The open end is an anti-node.
- For a tube with **one closed** and **one open end** (like a jug or pan flute):
  - The simplest standing wave has **one node** and **one anti-node**.
  - For the **fundamental (1<sup>st</sup> harmonic)**, the tube holds **one fourth of a complete wave**.
  - The **second harmonic** is  $\frac{3}{4}$  of a complete wave, the **third harmonic** is  $\frac{5}{4}$  of a complete wave, etc.
- **Longer tubes** produce **longer wavelengths** and thus **lower frequencies**.



# PIPE INSTRUMENTS

- For a tube with **both ends open** (like a simple flute), there are **anti-nodes** at each end.
  - Air blowing over the mouthpiece sets up vibrational sound waves in the tube.
  - The mouthpiece is an **anti-node**.
  - The **fundamental wave** is Anti-node/Node/Anti-node.
    - This is somewhat like the string, whose fundamental is Node/Anti-node/Node.
    - The **tube length** is  $\frac{1}{2}$  the **fundamental wavelength**.
  - **Openings** along the tube change the location of one of the anti-nodes.
  - As with other instruments, all the harmonics that fit a particular length will be present at the same time.



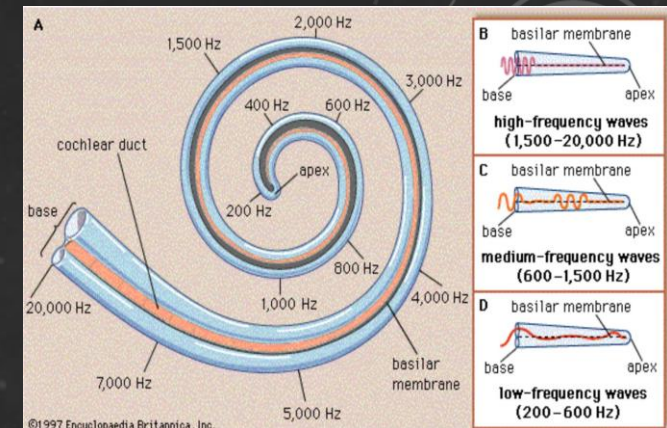
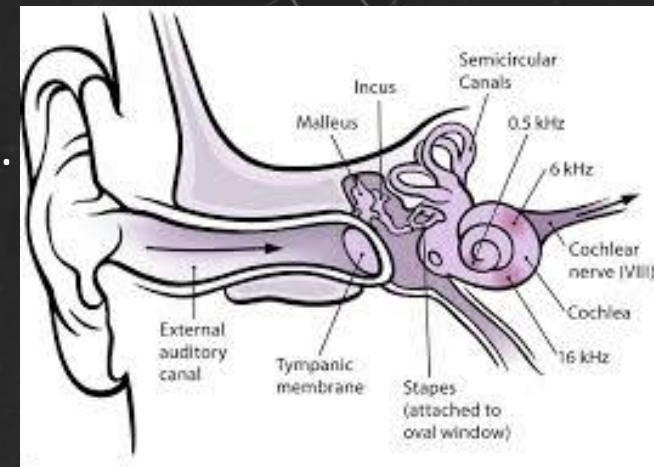
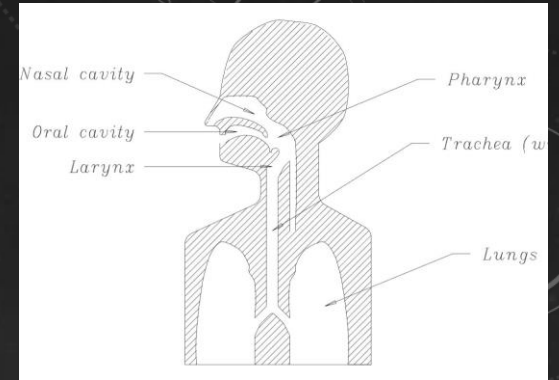
# RESONANCE IN MUSIC

- In an **enclosed chamber**, **sound energy** added at a compatible wavelength & frequency will re-enforce itself and **increase in intensity**. Incompatible wavelengths **die away**.
  - Many different harmonics can be amplified by one resonance chamber.
- In many stringed instruments, (acoustical guitar, violin, etc.) vibrational **energy is transferred** from the strings to the **resonance chamber** via a **sounding board**.
- In tube instruments, the **tube** itself serves as a **resonance cavity**.
- For the **human voice**, the **chest**, **mouth** and **nasal passages** form resonance cavities.
- Given enough intensity, sound vibrations can set up **resonant vibrations** in a wine glass with **amplitudes** so large it causes it to **shatter**.



# HUMAN VOICE AND HEARING

- The body produces sound by running air past the **vocal cords** in the larynx, causing them to **vibrate**.
  - These sounds are **modulated** by the **resonance cavities** in the chest and head, and **accentuated** by movements of the **mouth, teeth, and tongue**.
  - Our voice can produce a frequency range of around **500 Hz to 8000 Hz**.
- Sound waves are collected by the outer ear and directed to the inner ear.
  - The  **tiniest bones**  in the body are in the ear, and transfer vibrations of the **eardrum** to the fluid-filled **cochlea**.
  - Different **frequencies stimulate** the sound-sensitive hairs called **cilia** at different locations along the cochlea. (This is analogous to waves crashing on the beach.)
  - Our ears can detect frequencies in the range of **200 Hz to 20000 Hz**.



# CONCLUSION

- Producing music from an instrument involves a great deal of complex physics, but the basics of **frequency harmonics** and **resonance** help us begin to understand how notes are formed.
- Generally, the **physical characteristics** and vibrational qualities of the instrument govern what **frequencies** and **harmonics** are generated and sustained.
  - **String length** and **density**, **tube length** and **volume**, **resonant cavity** shape and size, etc.
- Layered on top of the physics is the artistry and presentation of the musician, which adds entirely new dimensions to the enjoyment of music.



### Image attributions:

- Violin: <http://ru.mobogenie.com/download-violin-war-violin-tuner-13078.html>
- Zither: <http://www.parvazensemble.co.uk/qanoun.html>
- Guitar 1: <https://pixabay.com/en/guitar-music-rock-1180744/>
- Linear harmonics: (tba)
- String harmonics (<http://commons.wikimedia.org/wiki/File:Moodswingerscale.jpg>) Public Domain
- Violin/Viola harmonic analysis: [https://courses.physics.illinois.edu/phys193/NSF\\_REU\\_Reports/2012\\_reu/Meredith\\_Powell/Meredith\\_Powell\\_Final\\_Paper.pdf](https://courses.physics.illinois.edu/phys193/NSF_REU_Reports/2012_reu/Meredith_Powell/Meredith_Powell_Final_Paper.pdf)
- Piano: <http://assets.classicfm.com/2015/21/steinway-piano-strings-1432657041.jpg>
- Membrane harmonics: [https://commons.wikimedia.org/wiki/Category:Drum\\_vibration\\_animations](https://commons.wikimedia.org/wiki/Category:Drum_vibration_animations)
- Snare drum: <https://www.pinterest.com/shanchris71/sonor-drums/>
- Pipe organs: <https://pixabay.com/en/organ-pipes-church-music-cathedral-1550156/>
- Pan Flute: [https://en.wikipedia.org/wiki/Gaston\\_de\\_Roquemaurel#/media/File:Flute\\_de\\_Pan\\_Des\\_Salomon\\_MHNT\\_ETH\\_AC\\_NH\\_29\\_Roquemaurel.jpg](https://en.wikipedia.org/wiki/Gaston_de_Roquemaurel#/media/File:Flute_de_Pan_Des_Salomon_MHNT_ETH_AC_NH_29_Roquemaurel.jpg)
- Bamboo flute: Betelgeuse ([https://commons.wikimedia.org/wiki/File:Bansuri\\_bamboo\\_flute\\_23inch.jpg](https://commons.wikimedia.org/wiki/File:Bansuri_bamboo_flute_23inch.jpg)), „Bansuri bamboo flute 23inch“, <https://creativecommons.org/licenses/by-sa/3.0/legalcode>
- Guitar 2: <http://amosaicworld.blogspot.com/2012/11/fine-art-photography-explained.html>
- Wine glass: <https://openclipart.org/detail/189847/white-wine-glass>
- Physics of human music - lecture notes, J. V. Noble: <http://galileo.phys.virginia.edu/classes/304/lects.htm>
- Musical notes: <https://openclipart.org/user-detail/jaschon>